

Project : LINK TO LINGKUNGAN KITA
Theme : Animal Conservation - with particular focus on Indonesian Animals
Target Group : Middle to Upper Primary

(Design is VELs compliant whilst sensitive to Blooms Taxonomy & Gardner's Multiple Intelligences)

	Verbal/ Linguistic	Logical /Mathematical	Visual/ Spatial	Kinesthetic	Music	Interpersonal	Intrapersonal	Naturalist
REMEMBERING Recalling information	A-Z – Endangered Animals Create an A-Z list of endangered animals. Identify Indonesian animals. E.g. ‘ <i>A adalah ...</i> ’ http://www.konicaminolta.com/kids/endangered/animals/	PICTORIAL GRAPH Pictorially demonstrate how the numbers of an Indonesian endangered animal have decreased over time.	ANIMAL DISPLAY Make a display about Indonesian endangered animals, include names, island of origin, photos, drawings and their threats.	CHARADES Use animal movements to play charades. Focus – verbs e.g. <i>Gajah jalan pelan. / Harimau berlari cepat.</i>	CHANT Make an Indonesian animal chant, whilst clapping the syllables of the animal names in Indonesian.	MAP DISPLAY Map the location of the Indonesian endangered animals by pasting animal pictures on the appropriate island.	POEMS Write a poem about one Indonesian endangered animal. Create a visual display. <i>See examples of different forms of poetry - Additional Resources.</i>	SURVIVAL TECHNIQUES List the features of the Indonesian endangered animals that help them survive e.g. <i>Harimau bergaris-garis hitam dan jingga, susah kelihatan di hutan.</i>
UNDERSTANDING Explaining ideas and concepts	ENDANGERED - WHY? Choose an endangered Indonesian animal and research why it is becoming endangered. Present the information.	ANIMAL SILHOUETTES Observe silhouettes of Indonesian animals and guess what they are. How do you know? Use Indonesian body parts /describing words to explain your choice.	DIORAMA Make an environmental diorama, include Indonesian endangered animals. Include a brief explanation in Indonesian.	DRAMA ACT Act out how an endangered Indonesian animal reacts after discovering its home has been destroyed. Use some feeling words in Indonesian e.g. <i>Saya merasa sedih/marah.</i>	ANIMAL SONG Learn the attached Indonesian song through the written and audio file. Translate and perform to the class. Song lyrics http://www.youtube.com/watch?v=FPfggGjM43s	RIMBA Watch ‘Rimba’ DVD and create a mind map to recap the message from the DVD.	RECIPE FOR HARMONY Create a recipe for harmony between man and animals. What are the main ingredients? Decide how you want to present your recipe and share with the class.	HABITAT COLLAGE Create a before and after illustration or collage to show the destruction caused by man to a particular habitat in Indonesia.

<p>APPLYING Using information in another familiar situation</p>	<p>“Don’t Palm Us Off” TV Advertisement At the zoo – Take photos and gather information in order to create a 2 minute TV advertisement for raising awareness of the new campaign – ‘Don’t Palm Us Off’. Present your TV advertisement.</p>	<p>ORANGUTAN MIND GAME At the zoo – Take photos and gather information about the orangutan and their enclosure and design a challenging game similar to the one in the orangutan sanctuary. Play your game with a classmate.</p>	<p>SIGNS At the zoo – Take photos and gather information. Translate the signs. Design some signs that discourage potential poachers, loggers and plantation owners.</p>	<p>ANIMAL DANCE At the zoo - Observe and video the movements of various Indonesian endangered animals. Use this footage to create a dance to teach the class.</p>	<p>AUDIO GUESSING GAME At the zoo – Make an audio recording of various sounds and create an audio guessing game for your class.</p>	<p>INTERVIEW & COMIC STRIP At the zoo – In pairs, interview zoo staff about Indonesian endangered animals and conservation issues. Create a digital comic strip.</p>	<p>CONNECTION At the zoo – Take photos and collect information about one specific Indonesian animal. Which animal do you feel most connected to and why? Present your information.</p>	<p>ASIAN VILLAGE At the zoo – Research the flora and fauna found in the Asian Village. Take photos and collect information. If you were going to extend the zoo’s Asian village/rainforest , which other animals and plants would you include?</p>
<p>ANALYSING Breaking information into parts to explore understandings and their relationships</p>	<p>VENN DIAGRAM What are some similarities and differences in the way issues of endangerment are solved in both Indonesia and Australia? Show your findings in Indonesian by using a Venn Diagram. Venn Diagram Template – Additional Resources.</p>	<p>TRI-VENN DIAGRAM Use the Tri Venn Diagram to illustrate the three major threats to the endangered Indonesian animals. Place the Indonesian animal names or pictures in the relevant sections to see what the biggest threats are. Tri Venn Diagram Template – Additional Resources.</p>	<p>AUSTONESIA Design and make an animal from ‘Austonesia’ – classify, label, describe the animal and its habitat i.e. ‘kangamodo’.</p>	<p>WAYANG KULIT Using shadow puppets, write and perform a short play about how kancil out-smarts humans intent on destroying the forest or poaching the animals. Kancil folktales and Shadow Puppet Templates – Additional Resources.</p>	<p>MUSIC Follow the link and listen to the ‘Peter and the Wolf’ music. Discuss how the animal’s moods and movements are interpreted through music. Create your own piece of music to represent animals in the forest. Use Garageband or a similar program. http://www.youtube.com/watch?v=M8r5Wi5nfzY&feature=related</p>	<p>ANIMAL INTERVIEW Work with a partner and come up with interview questions for the Indonesian endangered animal and possible responses. Present your completed interview to the class.</p>	<p>ORANGUTAN What do you and an orangutan have in common? What are your differences? Present your findings and information.</p>	<p>SURVEY Survey your school community - Is it necessary to save any of the Indonesian endangered animals and why? Analyse your results and share your findings.</p>

<p>EVALUATING Justify a decision or a course of action</p>	<p>5 MOST IMPORTANT THINGS List the five things you think are most important to consider when solving conservation problems. Share your findings. Do as much in Indonesian as possible.</p>	<p>CONSERVATION GROUPS Research the work of various animal conservation groups through their websites to evaluate the work being done and its effectiveness. Order the organizations in terms of effectiveness. List reasons for your choices.</p>	<p>ANIMAL FEELINGS Create a picture/poster using the medium of your choice, to show how an endangered Indonesian animal would feel about his loss of habitat.</p>	<p>GAME Adapt a known game e.g. Jam berapa Pak Serigala? to reflect the human-animal conflicts and practice Indonesian vocabulary relating to Indonesian animals.</p>	<p>RAINFOREST SOUND-SCAPE Create a sound-scape of the rainforest before, during and after the deforestation. Give your sound scape an Indonesian title. Use Garageband or a similar program.</p>	<p>REFLECTION In groups reflect on the conservation issues and brainstorm ideas to solve the human-animal conflict. E.g. the loggers and/or poachers are getting the same outcomes without destroying the habitat of animals.</p>	<p>LETTER How would you feel if your home was destroyed and you and your family were relocated? Write to your friend expressing your opinion on this matter.</p>	<p>COMPARE ENDANGERED & EXTINCT Compare the differences between the numbers of endangered and extinct animals in Indonesia and Australia. Present your findings to the class.</p>
<p>CREATING Generating new ideas, products, or ways of viewing things</p> <p>POST-ZOO MAIN PROJECT</p>	<p>ADVERTISING CAMPAIGN Create an advertising campaign to raise awareness within your school community about conservation issues faced by Indonesian endangered animals. Use the link as a guide: http://www.youtube.com/watch?v=oRQWj4H9nH0</p>	<p>CONSERVATION GROUP Create your own conservation group for a particular Indonesian endangered animal. You need: - a name - a purpose - a logo - a slogan - a jingle - 3 actions to save your animal. Present your conservation group.</p>	<p>ZOO ARCHITECT You have just been given the job as architect for the Melbourne Zoo. Design an area for an endangered Indonesian animal of your choice. Explain your design to the class and justify your design.</p>	<p>HUMAN-ANIMAL CONFLICT PLAY Create a play about the issue of human-animal conflict to present through the form of play/claymation/puppets/mask performance etc.</p>	<p>CREATE A MUSIC VIDEO CLIP Create a music video clip including; song, music and lyrics about Indonesian endangered animals. You may like to use video footage from your visit to the zoo to create your video clip.</p>	<p>INTERVIEW Create an interview scenario between man and an Indonesian endangered animal and include a resolution to a conservation issue. Present it to the class via your chosen medium e.g. cartoon, comic, puppet play, mask performance etc.</p>	<p>JOURNAL WRITING Create a journal/diary of the life of an Indonesian endangered animal of the week the loggers and/or poachers came. Illustrations and photos can be used.</p>	<p>3D MODEL Create a 3D model of your Indonesian village/rainforest including specific flora and endangered fauna. Include a brief explanation of your design in Indonesian.</p>