

Verbal/

A-Z –

REMEMBERING

Recalling information

Linguistic

Endangered

LINK TO LINGKUNGAN KITA **Project**

Theme : Animal Conservation - with particular focus on Indonesian Animals

Target Group: Middle to Upper Primary

Visual/

Spatial

ANIMAL

DISPLAY

Logical

GRAPH

/Mathematical

PICTORIAL



Music

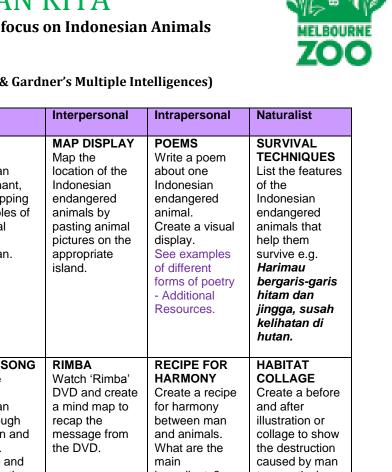
CHANT

Make an

Kinesthetic

CHARADES

Use animal



APPLYING Using information in another familiar situation	"Don't Palm Us Off" TV Advertisement At the zoo – Take photos and gather information in order to create a 2 minute TV advertisement for raising awareness of the new campaign – 'Don't Palm Us Off'. Present your TV advertisement.	ORANGUTAN MIND GAME At the zoo – Take photos and gather information about the orangutan and their enclosure and design a challenging game similar to the one in the orangutan sanctuary. Play your game with a classmate.	SIGNS At the zoo – Take photos and gather information. Translate the signs. Design some signs that discourage potential poachers, loggers and plantation owners.	ANIMAL DANCE At the zoo - Observe and video the movements of various Indonesian endangered animals. Use this footage to create a dance to teach the class.	AUDIO GUESSING GAME At the zoo – Make an audio recording of various sounds and create an audio guessing game for your class.	INTERVIEW & COMIC STRIP At the zoo – In pairs, interview zoo staff about Indonesian endangered animals and conservation issues. Create a digital comic strip.	CONNECTION At the zoo – Take photos and collect information about one specific Indonesian animal. Which animal do you feel most connected to and why? Present your information.	ASIAN VILLAGE At the zoo – Research the flora and fauna found in the Asian Village. Take photos and collect information. If you were going to extend the zoo's Asian village/rainforest , which other animals and plants would you include?
ANALYSING Breaking information into parts to explore understandings and their relationships	VENN DIAGRAM What are some similarities and differences in the way issues of endangerment are solved in both Indonesia and Australia? Show your findings in Indonesian by using a Venn Diagram. Venn Diagram Template – Additional Resources.	TRI-VENN DIAGRAM Use the Tri Venn Diagram to illustrate the three major threats to the endangered Indonesian animals. Place the Indonesian animal names or pictures in the relevant sections to see what the biggest threats are. Tri Venn Diagram Template — Additional Resources.	AUSTONESIA Design and make an animal from 'Austonesia' — classify, label, describe the animal and its habitat i.e. 'kangamodo'.	WAYANG KULIT Using shadow puppets, write and perform a short play about how kancil out- smarts humans intent on destroying the forest or poaching the animals. Kancil folktales and Shadow Puppet Templates — Additional Resources.	Follow the link and listen to the 'Peter and the Wolf' music. Discuss how the animal's moods and movements are interpreted through music. Create your own piece of music to represent animals in the forest. Use Garageband or a similar program. http://www.yout ube.com/watch? v=M8r5Wi5nfzY &feature=relate d	ANIMAL INTERVIEW Work with a partner and come up with interview questions for the Indonesian endangered animal and possible responses. Present your completed interview to the class.	ORANGUTAN What do you and an orangutan have in common? What are your differences? Present your findings and information.	SURVEY Survey your school community - Is it necessary to save any of the Indonesian endangered animals and why? Analyse your results and share your findings.

EVALUATING Justify a decision or a course of action	5 MOST IMPORTANT THINGS List the five things you think are most important to consider when solving conservation problems. Share your findings. Do as much in Indonesian as possible.	CONSERVATI ON GROUPS Research the work of various animal conservation groups through their websites to evaluate the work being done and its effectiveness. Order the organizations in terms of effectiveness. List reasons for your choices.	ANIMAL FEELINGS Create a picture/poster using the medium of your choice, to show how an endangered Indonesian animal would feel about his loss of habitat.	Adapt a known game e.g. Jam berapa Pak Serigala? to reflect the human-animal conflicts and practice Indonesian vocabulary relating to Indonesian animals.	RAINFOREST SOUND- SCAPE Create a sound- scape of the rainforest before, during and after the deforestation. Give your sound scape an Indonesian title. Use Garageband or a similar program.	REFLECTION In groups reflect on the conservation issues and brainstorm ideas to solve the human- animal conflict. E.g. the loggers and/or poachers are getting the same outcomes without destroying the habitat of animals.	LETTER How would you feel if your home was destroyed and you and your family were relocated? Write to your friend expressing your opinion on this matter.	COMPARE ENDANGERED & EXTINCT Compare the differences between the numbers of endangered and extinct animals in Indonesia and Australia. Present your findings to the class.
CREATING Generating new ideas, products, or ways of viewing things POST-ZOO MAIN PROJECT	ADVERTISING CAMPAIGN Create an advertising campaign to raise awareness within your school community about conservation issues faced by Indonesian endangered animals. Use the link as a guide: http://www.yout ube.com/watch ?v=oRQWj4H9 nH0	CONSERVATI ON GROUP Create your own conservation group for a particular Indonesian endangered animal. You need: - a name - a purpose - a logo - a slogan - a jingle - 3 actions to save your animal. Present your conservation group.	ARCHITECT You have just been given the job as architect for the Melbourne Zoo. Design an area for an endangered Indonesian animal of your choice. Explain your design to the class and justify your design.	HUMAN- ANIMAL CONFLICT PLAY Create a play about the issue of human- animal conflict to present through the form of play/claymation/ puppets/mask performance etc.	CREATE A MUSIC VIDEO CLIP Create a music video clip including; song, music and lyrics about Indonesian endangered animals. You may like to use video footage from your visit to the zoo to create your video clip.	INTERVIEW Create an interview scenario between man and an Indonesian endangered animal and include a resolution to a conservation issue. Present it to the class via your chosen medium e.g. cartoon, comic, puppet play, mask performance etc.	JOURNAL WRITING Create a journal/diary of the life of an Indonesian endangered animal of the week the loggers and/or poachers came. Illustrations and photos can be used.	3D MODEL Create a 3D model of your Indonesian village/rainforest including specific flora and endangered fauna. Include a brief explanation of your design in Indonesian.